



**DEEPEST
DEPTHS**

VOID MAW

CREATURE

3

Relentless: May attack again after killing an enemy Creature.

+3vs



1/5



**DEEPEST
DEPTHS**

PALE DEATH

FABLED CREATURE

4



Apex: May only be attacked by one creature per turn.

Bloodthirsty: If this Creature kills an enemy Creature, gain 1 Breath.

-3vs



5/5



**DEEPEST
DEPTHS**

SANDSMOKE

CREATURE



Hidden: Cannot be targeted while on a Location.

+1 vs



2/1



**DEEPEST
DEPTHS**

DEFILER

CREATURE

2



Bloodthirsty: If this Creature kills an enemy Creature, gain 1 Breath.

+2 vs



2/2

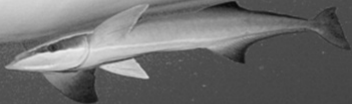


**DEEPEST
DEPTHS**

SHADOW NEEDLE

CREATURE

2



Enters the Ocean on any Friendly Creature.
Shadow Needle must be killed before any other
cards in the same space may be targeted.

-1vs



1/3



**DEEPEST
DEPTHS**

THRASHER

CREATURE

2



Creatures attacked by Thrasher receive **Stunned** until the end of their next turn.

(Stunned: Cannot move or attack.)

+1 vs



1/3



**DEEPEST
DEPTHS**

CITY OF STARS

CREATURE
ANCHORPOINT

4

Roam: May move into a Near empty space by spending 1 Breath.

+3vs 



1/5



**DEEPEST
DEPTHS**

TEARER

CREATURE

3



Relentless: May attack again after killing an enemy Creature.

+1 vs



2/3



**DEEPEST
DEPTHS**

MALCONTENT

CREATURE



If this Creature is on a Location, it gains **Ruiner**.
(*Ruiner: Destroys any Creature it attacks.*)

-1vs



2/2



**DEEPEST
DEPTHS**

THE BONEYARD

LOCATION

4

Creatures on this Location gain **Ruiner**.

(Ruiner: Destroys any Creature it attacks.)

1



0 | 3



**DEEPEST
DEPTHS**

FEEDING GROUNDS

LOCATION



Creatures on this Location gain +3 to Attack.

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**DEEPEST
DEPTHS**

THE FLESH PILE

LOCATION



Once per turn, if an Ocean card enters the Flesh Pile, you may draw a card.

1



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**DEEPEST
DEPTHS**

IT SINGS TO ME

SONG

6

Destroy all non-Location cards in a space Near a friendly Location.

Gain 1 Point.



**DEEPEST
DEPTHS**

THE HUNGER

SONG



Attach to target Creature. That Creature gains **Bloodthirsty**.
(*Bloodthirsty: If this Creature kills an enemy Creature, gain 1 Breath.*)



**DEEPEST
DEPTHS**

BLOOD AND THUNDER

SONG



Destroy target non-Creature card.

Gain 1 Point.



**DEEPEST
DEPTHS**

THE FIRST TO FEED

SHAPER
LOCATION

If a Creature you own kills a Creature or Location on your turn, gain 1 Point. At 10 Points, you win.
Creatures with **Bloodthirsty** on this Location gain 2 Breath when killing a Creature instead of 1.

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